

«Chernigov Counter-Strike League: Winter 2009»

: Counter-Strike 1.6

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: 8-097-880-47-38; ICQ 274-351-903

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allow_spectators "1" sv_allowupload "0" adjust_crosshair mp_decals
mp_autokick "0" sv_alltalk "0" brightness 0-2 r_decals
mp_autoteambalance "0" sv_cheats "0" drawradar r_drawviewmodel 1
mp_buytime "0.25" sv_clienttrace "1" gamma 0-3 say_team
mp_c4timer "35" sv_clipmode "0" hideradar zoom_sensitivity_ratio
mp_consistency "1" sv_friction "4" name _cl_autoweptswitch
mp_fadetoblack "1" sv_gravity "800" rate
mp_flashlight "1" sv_maxrate "25000" sensitivity
mp_footsteps "1" sv_maxspeed "320" volume
mp_forcecamera "2" sv_maxunlag "0.5" cl_allowdownload
mp_forcechasecam "2" sv_maxupdaterate "101" cl_cmdrate 101
mp_freezetime "10" sv_minrate "2500" cl_dynamiccrosshair
mp_friendlyfire "1" sv_minupdaterate "20" 0-1
mp_hostagepenalty "0" sv_proxies "1" cl_lc 1
mp_limitteams "0" sv_restartround "0" cl_lw 1
mp_logecho "1" sv_send_logos "1" cl_minmodels
mp_logfile "1" sv_send_resources "1" cl_righthand
mp_logmessages "1" sv_stepsize "18" cl_timeout
mp_logdetail "3" sv_stopspeed "75" cl_updaterate 101
mp_maxrounds "15" sv_timeout "200" cl_cmdbackup 2
mp_playerid "1" sv_unlag "1" ex_interp 0.01
mp_roundtime "1.75" sv_voiceenable "1" fps_max
mp_startmoney "800" sv_unlagsamples "1" fps_modem
mp_timelimit "0" sv_unlagpush "0" gl_picmip 0
mp_tkpunish "0" sv_voiceenable "1" gl_playermip 1
mp_winlimit "0" pausable "0" m_filter
sv_aim "0" sys_ticrate "10000" m_pitch
sv_airaccelerate "10" decalfrequency "60" m_yaw
sv_airmove "1" edgefriction "2" max_shells
sv_allowdownload "1" host_framerate "0" max_smokepuffs
```

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models/skins.
Windows XP

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